



1. Season of Play: Fall Sport

2. Divisions: Junior, tier 1, tier 2

3. Eligibility:

a) See YRAA transfer application form

b) AGE DIVISION CATEGORIES

School Year: 2025-26

Year of Birth must be no earlier than: 2010

Date of Entry to grade 9 must be no earlier than August of: 2021

c) A student/athlete must be on the team roster at the proper age group, for a specific sport and tier, to be eligible to participate in that sport. The team roster must be completed on-line twenty-four (24) hours prior to the commencement of the competition.

4. Governing Rules:

- a) OVA rules apply to all YRAA sanctioned competitions with the following exceptions:
 - i) teams may dress and have no more than fifteen (15) players on the score sheet and bench during competition.
 - ii) Net Height: Junior 2.35m
 - iii) the Libero may be designated as team or court captain.
 - iv) match warm-ups will consist of 5-5-5 format: five (5) minutes will be a common time for warm-up; five (5) minutes for team serving first at net; five (5) minutes for team receiving first at net.
 - v) at the end of each set, once players are released from the baseline by the official, they may proceed to the bench to collect their personal belongings before switching sides of the court. The referee is still in control of the pace of the game and may sanction teams and/or players for delay of game after a warning is given.
 - vi) regular season games will be played to twenty-five 25 points but must win by two (2) or more points.
 - vii) the default ball used in any YRAA league or Playoff game shall be the same style as the ball being used at OFSAA for that season. IF both teams agree on a different brand ball then that ball shall be used. If the teams disagree on the brand of the ball and neither team has the OFSAA ball available, the home team shall decide the brand of ball to be used.





- b) Point System for Match/Game Wins: One (1) point will be awarded for each match won during regular season play. If a tie exists at the end of regular season play, the following tie breaking procedures will apply:
 - head-to-head matches with the best ratio of won/lost matches being ranked higher
 - ii) head-to-head games with the best ratio of won/lost games being ranked higher
 - iii) best games differential (wins minus losses) in the regular season
 - iv) point differential between or among tied teams
 - v) point differential overall in regular season
- c) League Play: Placement of teams within leagues will occur as follows,

Zones will be set by geographic area. Unless there are fewer than 32 teams entered in the league, the league will be set into four zones. If there are fewer than 32 teams, zones will be set to make as balanced a schedule as possible.

d) Playoff Format:

All matches at the YRAA Championship Tournament will be the best two of three games. The first two (2) games will be played to twenty-five (25) points, with NO cap (as per regular season). The third and final game (a fifteen (15) point game) will NOT be capped at seventeen (17) points. The winning team must win by two (2) points. The Tier 1 championship final will be a best 3 of 5 match, with each set played to 25 points with NO cap. The fifth and final game (a fifteen (15) point game) will NOT be capped at seventeen (17) points. The winning team must win by two (2) points

Round 1 Playoffs: Top four (4) teams in each zone will cross over as per the table below to determine the top two (2) teams from each Bracket (A,B,C & D) which will advance to the YRAA Championship Tournament.

The top ranked team in each zone will host their bracket of the Round 1 Playoff.

FOUR ZONE CROSS-OVER PLAYOFF ROTATION

	Year 1 (2	2027-28)	
Bracket A	Bracket B	Bracket C	Bracket D
E1 vs W4	N1 vs C4	N1 vs C4 W1 vs E4	
N2 vs C3	E2 vs W3	C2 vs N3	W2 vs E3
	Year 2(2025-26)	
Bracket A	Bracket B	Bracket C	Bracket D
N1 vs E4	C1 vs W4	E1 vs N4	W1 vs C4
W2 vs C3	E2 Vs N3	C2 vs W3	N2 vs E3
	Year 3 (2026-27)	
Bracket A	Bracket B	Bracket C	Bracket D
W1 vs N4	N1 vs W4	C1 vs E4	E1 vs C4
E2 vs C3	C2 vs E3	N2 vs W3	W2 vs N3

If there are only 3 zones then the zones rotation will be determined by a flip of a coin at





the coach's preseason meeting.

THREE ZONE PLAYOFF ROTATION

	Heads Draw	
Bracket A	Bracket B	<u>Bracket C</u>
N1 vs W4	W1 vs E4	E1 vs N4
W2 vs E3	E2 vs N3	N2 vs W3
	Tails Draw	
Bracket A	Bracket B	<u>Bracket C</u>
N1 vs E4	E1 vs W4	W1vs N4
E2 vs W3	W2 vs N3	N2 vs E3

YRAA Championship Tournament will be in a round robin format with two (2) pools of three (3) or four (4) teams depending on zone alignment. If there are four (4) zones each pool will include two (2) first place finishers and two (2) second place finishers from the zone cross over playoffs. Each match in pool play will be the best two of three games. The first two (2) games will be played to twenty-five (25) points, with NO cap (as per regular season). The third and final game (a fifteen (15) point game) will not be capped at seventeen (17) points). The winning team must win by two (2) points.

SCORING: One (1) point will be awarded for each match won. The points will be tallied at the end of pool play. If a tie exists between two (2) or more teams to determine the top team, the Tie Breaking procedure in f) below will be used to break the tie.

Note: No pool rotation is necessary for a 4 Zone league due to the cross-over rotation in Round 1 playoffs.

TOURNAMENT POOLS – Four Zone League				
Pool A Pool B				
A1	C1			
B1	D1			
C2	A2			
D2	B2			

TOURNAMENT POOLS – Three Zone League							
Year 1		Year 2		Year 3			
Pool	Pool	Pool	Pool	Pool	Pool		
A1 B1 C2	C1 B2 A2	B1 C1 A2	A1 B2 C2	C1 A1 B2	B1 C2 A2		





e) <u>Tie Breaking Procedures:</u>

- i) The team that won the head-to-head between tied teams;
- ii) the team(s) having the best ratio of won/lost games, considering matches played between tied teams, will be ranked higher;
- the team(s) having the best ratio of points for/against, considering all games played between the tied teams, will be ranked higher. However, if this criteria would eliminate a team or teams from the playoffs, see iv) below;
- iv) When two teams are tied for one final playoff spot, no team can be eliminated from further play on the basis of points for/against. In the case of such a tie, a single rally point game to 25 points shall be played between the tied teams, with the winner advancing. This tie breaker will apply to tied teams vying for the YRAA representative to OFSAA.
- v) When three teams are tied for one final playoff spot or when there is a 3-way tie for first place in a three team pool, the team with the best points ration will be designated team "A" and the other two teams "B" and "C" respectively. Team B and C will play a rally point game to 25 (no cap) with the winner playing another rally point game to 25 (no cap) against Team A. The winner of the final tie breaking game will be the highest ranked of the tied teams advancing in the playoffs.
- f) Officials: A first and second official will be used for all semi-final and final matches in playoffs.

5. Supervision of Teams/Individuals:

- a) All teams or individuals must have on site supervision by a member of the teaching staff or retired teacher from the school that they represent.
- b) This teacher shall be responsible to the YRAA for the conduct of his/her team and shall be the only person involved in all exchanges with officials, opposing teacher/coaches and members of school staffs.
- c) A non-teacher (community volunteer, parent, etc.) is permitted to assist in the coaching of an individual or team provided that a teacher is present and responsible.
- d) The teacher must be present on the bench for team sports or in the immediate vicinity for all other sports.
- e) Unless the staff member (as defined in Section 1 a) above) of the competing school is present, the opposing teacher/coach and/or convenor shall not allow the game to begin or an individual to compete and the competition shall be forfeited.
- f) No teacher/coach shall officiate a game involving his/her team.
- g) It is the teacher/coaches' duty to ensure the accuracy of the information provided on the game sheets compared to the team's eligibility list.





6. Inclement Weather:

- a) In the event of inclement weather, games may be cancelled and rescheduled if:
 - i) the transportation company (bus) cancels the booking OR
 - ii) the school principal determines that the weather is unsafe for teams to travel OR

Whenever possible, it is recommended that a decision to cancel a game due to inclement weather be made by 1:00 p.m. the day of the game.

- b) Once this has happened the coach or AD of the school canceling shall:
 - i) notify the school(s) being played that they will not be able to play due to inclement weather;
 - ii) contact the YRAA office that the game is being cancelled due to inclement weather;
 - iii) make arrangements with the school(s) involved to reschedule the game(s) at a date that is acceptable to all parties and fits within the established master schedule. Should a mutually agreeable date to reschedule not be found within forty-eight (48) hours, the convenor will assign a date that fits in to the master schedule.

c) The YRAA office will:

- i) keep a record of cancelled games in order to ensure that they are rescheduled
- ii) notify the referee assignor that the games are cancelled and will be rescheduled so that unnecessary travel by officials can be avoided.

8. Costs:

The financial cost of the operation of the playoffs plus the assignor(s) fee(s) shall be shared equally by all schools participating in the league, regardless of classification on a per team basis.

9. Reporting Scores:

For league games coaches are to report scores through the Sports Admin System. Login as a coach, click on the 'Games' tab, find the game you want to enter the score for then click on the yellow 'Edit' button beside the game and then enter the score beside the corresponding team.

10. Awards:

Tier 1 and 2 – Junior

Individual medallions (15) will be presented to the first and second place teams. A pennant and team trophy will be presented to the championship team in Tier 1